

[Web](#) [Images](#) [Videos](#) [Maps](#) [News](#) [Shopping](#) [Gmail](#) [more ▼](#)
[Web History](#) | [Search settings](#) | [Sign in](#)


About 113,000 results (0.29 seconds)

[Advanced search](#)**Everything**[More](#)**All results**[Wonder wheel](#)[Sites with images](#)[Page previews](#)[More search tools](#)

[Introduction to Sequencers \(The Java™ Tutorials > Sound\)](#)

A **sequence** is a multi-track, linear, time-ordered recording of MIDI musical data ... a program can use a **Sequencer** object to manage the **queue** of MIDI messages for it. ... to use a **sequencer** whenever you need to convert a **non-real-time** series of MIDI ... which refer to the number of motion-picture **frames** per second. ... download.oracle.com/docs/cd/E17409_01/.../MIDI-seq-intro.html - Cached

[\[PDF\] Deriving Textual Descriptions of Road Traffic Queues from Video ...](#)

File Format: PDF/Adobe Acrobat - Quick View
by R Gerber - Cited by 30 - Related articles
results obtained from extended **real-world image sequences** into a of each line indicate the **time** (i. e. **frame** number) interval where the ...
citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.19.9515&rep...

[Real Time Video and Audio in the World Wide Web](#)

Video and audio transfers occur in **real time**; there is no file retrieval latency. The display layer includes traditional HTML formatting and inline **image** display. the I **frame** is lost, the entire **sequence** becomes undecodable. ... The client side buffer **queue** was set at 200 **frames**, corresponding to about ...
www.w3.org/Conferences/WWW4/Papers/211/ - Cached - Similar

[A Real-Time Distributed Video Image Processing System on PC-Cluster](#)

by D Arita - 1999 - Cited by 6 - Related articles
ation, we are developing a distributed **real-time image** processing system as a ... **non-homogeneous**, **image** processing algorithms, which may cause imbalance of DCs via PM messages, and has buffers for **queuing** data. When a data request PC6 generates and displays the **sequence** of wire-frame **images** of the arm. ...
www.springerlink.com/index/8fpqbjhdmmdxydj3.pdf

[\[PDF\] Real Time Video and Audio in the World Wide Web Zhigang Chen ...](#)

File Format: PDF/Adobe Acrobat - Quick View
by Z Chen - Cited by 162 - Related articles
text and **image** transfers. **Real time** playback of video and audio requires other protocols the protocol begins handing **frames** to the client from the **queue** head. ... shows a graph of **frame** rate versus **frame sequence** number for the server ... We are experimenting with **non-linear** schemes based on more sophisticated ...
choices.cs.uiuc.edu/Papers/Vosaic/vosaic.pdf

[\[PDF\] Real Time Face and Object Tracking as a Component of a Perceptual ...](#)

File Format: PDF/Adobe Acrobat - Quick View
by GR Bradski - Cited by 181 - Related articles
real time Perceptual User Interface. We want to give ... used to track objects in video **frame sequences**. Section 3 algorithm is a **non-parametric** technique that climbs the ... distribution marked on the source video **image queue** ...

www.cvmt.dk/education/.../RealTimeFaceandObjectTracking.pdf - Similar

Real time repeated video sequence identification - Elsevier

by KM Pua - 2004 - Cited by 32 - Related articles

... is to uniformly partition the input **image** into N **non-overlapping** regions, ... An **image sequence** may contain variations in focal length, changes field of ... are appended to the "temporal segmentation **queue**" for subsequent processing. This is well within our **real time** constraint of 33 ms/**frame** for video ... linkinghub.elsevier.com/retrieve/pii/S1077314203001693

A New System Dedicated to Real-time Cardiac Arrhythmias Tele ...

by H Zhou - 2006 - Cited by 6 - Related articles

operation mode: **real-time** transmission of ECG signal **sequence**. Due to the **non-stationary** and easily disturbed features of the ambulatory signals, the signal **frame**, and a value of 0x03 indicates an **image frame**. ... It is a QRS structure **queue**, where the QRS member number is indicated in ...

www.jucs.org/jucs_12_1/a.../jucs_12_01_0030_0044_zhou.pdf - Similar

Real-time Detection of Moving Vehicles

by R Cucchiara - 1999 - Cited by 27 - Related articles

real-time issues, to achieve **frame-rate** or **real-time** ... moving points from **image sequences**: difference with background, two-**frame** difference and three-**frame** ... noise, due to the **non-repeatability** of noise in three subsequent **frames**. turning rates, position and length of **queues**, and others. ...

ieeexplore.ieee.org/iel5/6462/17274/00797665.pdf?arnumber=797665

Simulating Real-Time Aspects of Wireless Sensor Networks

by P Fazio - 2010 - Related articles

Nov 10, 2009 ... The **queue** is reordered at every post to always keep the closest event in front; In our hypothetical system the **image frames** must be timely ... These mechanisms are described by means of UML **sequence** diagrams in Figure 22. The visual tracking system deployed on top of **non real-time** kernels ...

www.hindawi.com/journals/wcn/2010/107946.html - Cached

1 2 3 4 5 6 7 8 9 10

Next

'real time' 'non real time' image frame sequ Search

Search within results

Search Help

Give us feedback

Google Home

Advertising Programs

Business Solutions

Privacy

About Google